Preparation For Use

1) Plug the gray cable from the automatic horn into the HORN jack on the timer console. Plug the black power cord from the horn into an outlet. If instead of the horn, you have a scoreboard with a built-in horn, plug the data cable from the scoreboard into the DISPLAY jack on the timer.

2) Turn on the timer in the announcer's booth by plugging the A/C adapter into a wall outlet and into the POWER jack on the timer.

3) The current event type (Barrel Racing, Bull Riding, etc.) is shown on the Status display on the timer console. *If* BULL RIDE *is not displayed, select Bull Riding as follows:*

    a) Press SETUP to access setup functions.
    b) Press ENTER to select a new event.
    c) Press NEXT CHOICE until Bull Riding is displayed.
    d) Press ENTER to select Bull Riding.

Setting The Ride Time

Quick Select of a Standard Ride Time

The time at which the horn sounds is shown on the first line of the Status Display. The timer provides easy access to typical ride times (3 through 8 seconds). To select a different ride time:

1) Press SETUP to access setup features.

2) Press NEXT CHOICE until the desired ride time is displayed.

3) Press ENTER to activate the ride time shown.

Entering a Custom Ride Time

To enter a time other than 3 through 8 seconds, follow these steps:

1) Press SETUP to access setup features.

2) Press NEXT CHOICE until Set Horn Time is displayed.

3) Press ENTER to display the current horn setting.

4) To keep the same time, press ENTER, or, key in a new time followed by the ENTER key.

Timer Operation

1) When the bull is released, start the timer by pressing the START/STOP button. The timer automatically starts at zero – no reset is required.

2) When time expires, the horn sounds and the timer automatically stops.

3) To enter a score, Press the SCORE/PENALTY button. Then, key in the score, followed by the ENTER key. Pressing the decimal point button moves the input cursor to the right of the decimal. However, zeros to the right of the decimal *do not* need to be entered. Mistake**?** Press *and hold down* the CLEAR TIME button until the score value is zeroed.

After a score is entered, it is shown on the main time display, on the scoreboard, and on the printer (if connected). The score remains on the display and scoreboard until time starts for the next rider.

Useful Features

Previous Time/Score Recall

Use the PREV and NEXT keys to scan back and forth through previous times and scores. The previous time display is removed after about ten seconds, or by pressing any other key. You may view a previous score even while the timer is running.

Skipping a Rider / No Score

The timer will print "—No Score—" on the optional printer whenever the NO TIME button is pressed or a score has not been entered and the timer starts for the next rider. This ensures a line is present on the printer for each contestant registered to run.

Accidental Timer Stop

If the timer is accidentally stopped during a run, *the rider can still be accurately timed* by pressing the RESTART button. As long as RESTART is pressed before time expires, timing is resumed without any loss of time.